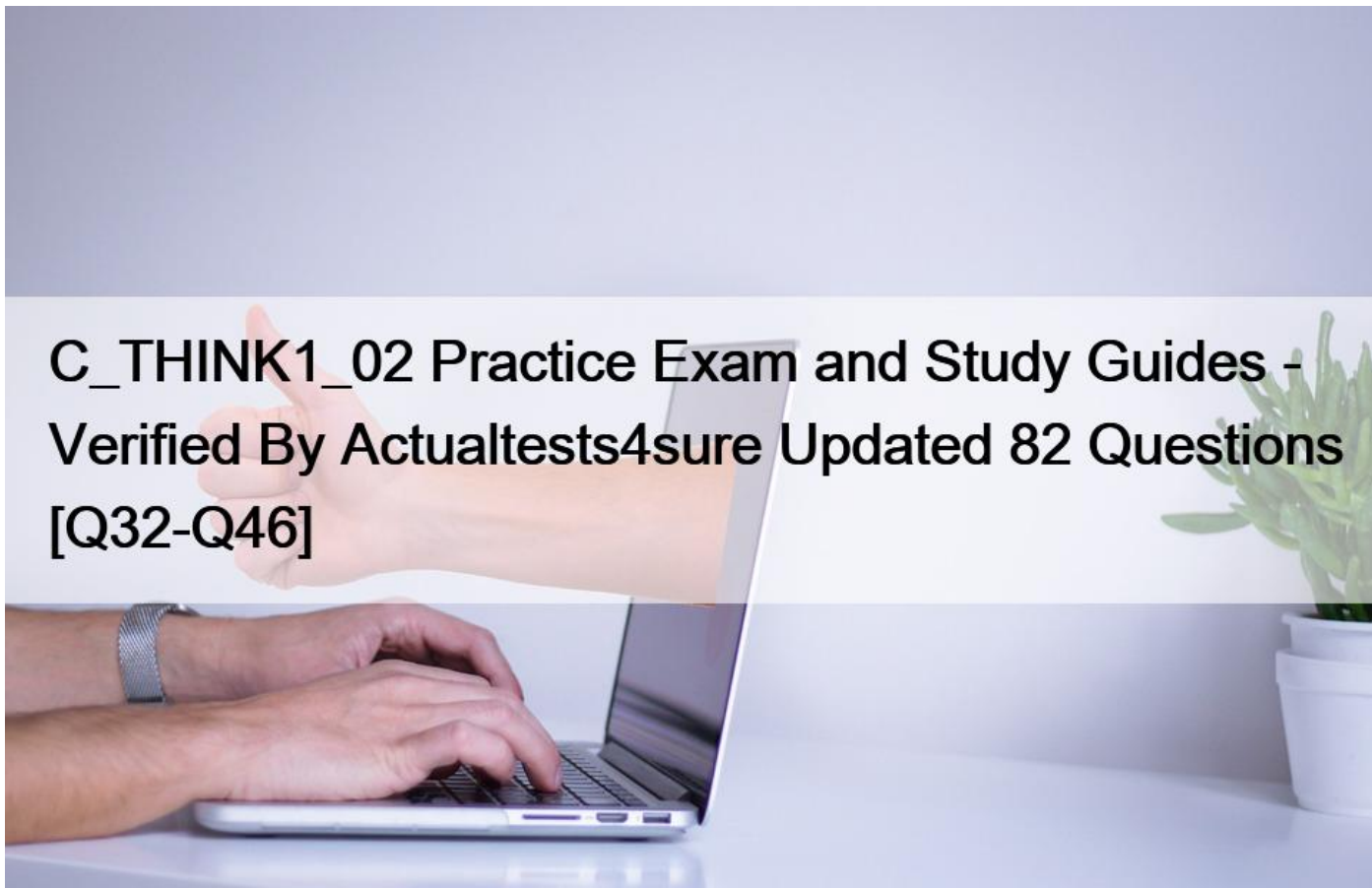


## C\_THINK1\_02 Practice Exam and Study Guides - Verified By Actualtests4sure Updated 82 Questions [Q32-Q46]



C\_THINK1\_02 Practice Exam and Study Guides - Verified By Actualtests4sure Updated 82 Questions  
2022 Updated Verified Pass C\_THINK1\_02 Study Guides & Best Courses

### SAP C\_THINK1\_02 Certification Exam Topics:

Topic Areas Topic Details, Courses, Books **Prototyping 8% - 12%** Understand the purpose of prototyping within the Design Thinking methodology, describe best practices methods for prototyping and understand how they work. THINK1 (SEE COURSE DETAIL) **Synthesis / Define Point-of-View > 12%** Understand the purpose of synthesis within the Design Thinking methodology, describe best practices methods for synthesis, and understand how they work. THINK1 (SEE COURSE DETAIL) **Design Thinking Methodology and Principles > 12%** Describe fundamental Design Thinking principles, overall methodology approach, the history of Design Thinking, and IT relevant areas of application. THINK1 (SEE COURSE DETAIL) **Validation & Implementation < 8%** Explain the purpose of validation within the Design Thinking methodology, describe best practices methods for validation, and understand how they work. THINK1 (SEE COURSE DETAIL) **Scoping / Understand > 12%** Understand the purpose of scoping within the Design Thinking methodology; describe best practices methods for scoping and understand how they work. THINK1 (SEE COURSE DETAIL) **Ideation 8% - 12%** Understand the purpose of ideation within the Design Thinking methodology, describe best practices methods for ideation, and understand how they work. THINK1 (SEE COURSE DETAIL)

### NEW QUESTION 32

What areas does the Design Thinking process iteratively integrate to find the right space for innovation?

Note: There are 3 correct Answers to this question.

- \* Viability
- \* Desirability
- \* Predictability
- \* Feasibility
- \* Accountability

### NEW QUESTION 33

Think about a \_\_\_\_\_questionnaires you develop your design challenge statement: how might we enhance/create/improve/redesign/expand/grow/;&#8230;?

Note: There are 1 correct answers to this question.

- \* Expertise
- \* fill-in-the-blank
- \* Space
- \* Confidence

### NEW QUESTION 34

When preparing for the workshop, the coach needs to run an interview with the workshop host. What topics does the coach need to clarify? Note: There are 3 correct Answers to this question.

- \* Dress code
- \* Design Thinking techniques for synthesis
- \* Number, role, and background of participants
- \* Workshop challenge
- \* U-shaped seating and table arrangement

### NEW QUESTION 35

What is experiment &#8211; learn &#8211; repeat ?

Note: There are 1 correct answers to this question.

- \* Implementation
- \* Phone interviews
- \* Onsite interviews
- \* Panel interviews

### NEW QUESTION 36

If there is a thought leader or analyst available, during which phase will they usually be most valuable?

- \* Prototyping
- \* Research
- \* Ideation
- \* Implementation

### NEW QUESTION 37

The \_\_\_\_\_ phase uses brainstorming as a way to generate as many ideas as possible to meet the need identified in the \_\_\_\_\_ phase.

Note: There are 2 correct answers to this question.

- \* Reverberation
- \* Defloration
- \* Inspiration
- \* Ideation

### NEW QUESTION 38

What is the goal of creating a [persona](#)? Note: There are 2 correct Answers to this question.

- \* To put a human face on otherwise abstract data about users
- \* To identify the pain points of the users and to develop empathy
- \* To build a common ground within the team on an emotional level
- \* To identify extreme users and understand their needs

### NEW QUESTION 39

While observations focus on the raw data that you have consciously recorded from all the things you have heard and seen, an \_\_\_\_\_ comes later: it is an interesting, nonobvious piece of information derived from interview or observation data that drives opportunities.

Note: There are 1 correct answers to this question.

- \* Flipside
- \* Inside
- \* Outside
- \* Exportside

### NEW QUESTION 40

What is essential for a virtual workshop? Note: There are 2 correct Answers to this question.

- \* Unlocked content area in virtual whiteboard
- \* Prepared sticky notes
- \* Conducted a technical check of your equipment
- \* Prepared virtual whiteboard/collaboration templates

### NEW QUESTION 41

An \_\_\_\_\_ is a tool that helps you collate and integrate your interview data in order to discover surprising or unanticipated insights. It also enables you to uncover unmet needs, find the source of any frustrations, discover areas for improvement, explore different perspectives, and question your own assumptions and beliefs.

Note: There are 1 correct answers to this question.

- \* Any kind of thought
- \* deas and concerns
- \* related to the challenge

- \* Empathy map

#### NEW QUESTION 42

What core components do you need in order to tackle a problem using Design Thinking? Note: There are

3 correct Answers to this question.

- \* Creative individuals
- \* Multidisciplinary team of people
- \* Highly iterative process
- \* Top management support
- \* Environment and materials

#### NEW QUESTION 43

What is the goal of the prototyping phase? Note: There are 2 correct Answers to this question.

- \* To fail early
- \* To create as many ideas as possible
- \* To create a first user experience
- \* To fill the backlog

#### NEW QUESTION 44

What are key activities of a Design Thinking team within the validation phase? Note: There are 2 correct Answers to this question.

- \* Capture feedback and iterate prototype.
- \* Check on feasibility, viability and desirability.
- \* Move from problem to solution space.
- \* Prioritize and filter ideas.

#### NEW QUESTION 45

As a coach, what do you have to prepare for a Design Thinking workshop? Note: There are 3 correct Answers to this question.

- \* Workshop room
- \* Inspiring ideas for solutions
- \* Reframed alternatives for the agreed challenge
- \* Supplies and material
- \* Time schedule/ agenda

#### NEW QUESTION 46

Design thinking does not see failure as a threat as long as it happens early and is used as a springboard for further learning &#8211; in other words &#8220;\_\_\_\_\_&#8221;.

Note: There are 1 correct answers to this question.

- \* Fear of Failure
- \* Iterate ideation phase
- \* Fail early to succeed sooner
- \* Funky prototyping

**Ultimate Guide to the C\_THINK1\_02 - Latest Edition Available Now:**

[https://www.actualtests4sure.com/C\\_THINK1\\_02-test-questions.html](https://www.actualtests4sure.com/C_THINK1_02-test-questions.html)