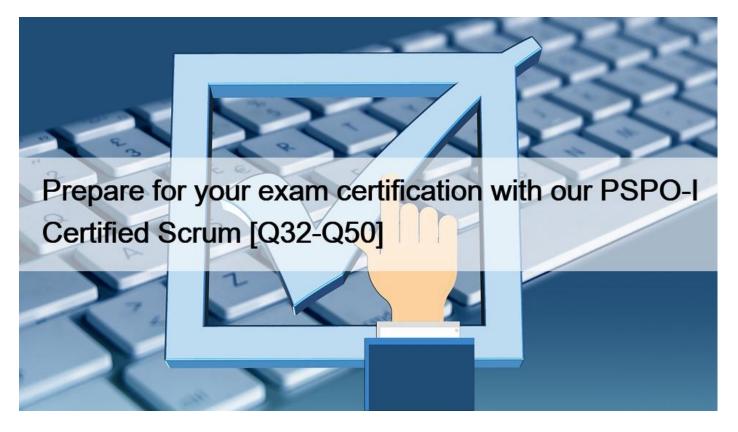
Prepare for your exam certification with our PSPO-I Certified Scrum [Q32-Q50



Prepare for your exam certification with our PSPO-I Certified Scrum Free Scrum PSPO-I Exam 2023 Practice Materials Collection Q32. Which statement describes best how the Product Backlog is impacted by changes in the product environment?

- * The Product Backlog should always follow the Product Owners plan and should not reflect the changes at all.
- * The Product Backlog should be very high level and therefore tolerate such changes.
- * The Product Backlog should evolve and reflect the environment changes.

Q33. Is it allowed to forcast the Sprint progress using cumulative flows, following Scrum?

- * YES
- * NO

Q34. Scrum prescribes four formal events for inspection and adaptation. Select all of them.

- * Sprint Planning
- * Daily Scrum
- * Sprint Refinement
- * Sprint Grooming
- * Sprint Retrospective
- * Sprint Review

Q35. Which of the following are not allowed in Scrum?

- * Using User Stories.
- * Having two Product Owners in a Scrum Team.
- * A Sprint 0.

- * A Release Sprint.
- * Using Story Points.

Q36. The Product Backlog is baselined before the Sprint 0.

- * False
- * True

Q37. To be self-management means, that it is okay for the Developers to don't do the Daily Scrum.

- * False
- * True

Q38. The Sprint is a formal opportunity for inspecting and adapting in Scrum.

- * False
- * True

Q39. Which of the following topics can be part of the Sprint Retrospective?

- * Plan the next Sprint.
- * Discuss the way the Team has communicated in the last Sprint.
- * Discuss the way the Development team has collaborated with the Product Owner.
- * Refine Product Backlog items.

Q40. Scrum combines three formal events for inspection and adaptation within a containing event, the Sprint.

- * FALSE
- * TRUE

Q41. Are changes that endanger the Sprint Goal achievement allowed?

- * YES
- * NO

Q42. Events are used in Scrum to create regularity and to minimize the need for meetings not defined in

Scrum.

- * FALSE
- * TRUE

Q43. Product Backlog refinement should be done during the Sprint.

- * TRUE
- * FALSE

Q44. Does it replace the importance of empiricism in Scrum to forecast the Sprint progress using cumulative flows?

- * YES
- * NO

Q45. Which statement about the size of the Development team ("Developers") is correct.

- * The Optimal Development Team size is 6 +/- 2
- * The optimal Development Team Size is 2-9 Developers.
- * Optimal Development Team size is small enough to remain nimble and large enough to complete significant work within a Sprint.

Q46. The Sprint length can be 1 week.

* FALSE

* TRUE

Q47. The Developers can change the Sprint scope on their own as more is learned.

- * FALSE
- * TRUE

Q48. All the work necessary to achieve the Product Goal, including Sprint Planning, Daily Scrums, Sprint Review, and Sprint Retrospective, happen within Sprints.

- * TRUE
- * FALSE

Q49. The Developers are free to change their practices whenever they want.

- * True
- * False

Q50. The Product Owner is basically a Project Manager 2.0.

- * True
- * False

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